

# DATA STRUCTURE

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# CHAPTER 1: INTRODUCTION

## What is Data?

- $x^2 + 2y - 2 = 1$
- $x, y$  variables represent data

## Data Types

- Value type name used in computer programs
- Set of data with predefined values. Ex. Int, float, char, string
- Computer knows only 0,1

## Why do we use data type?

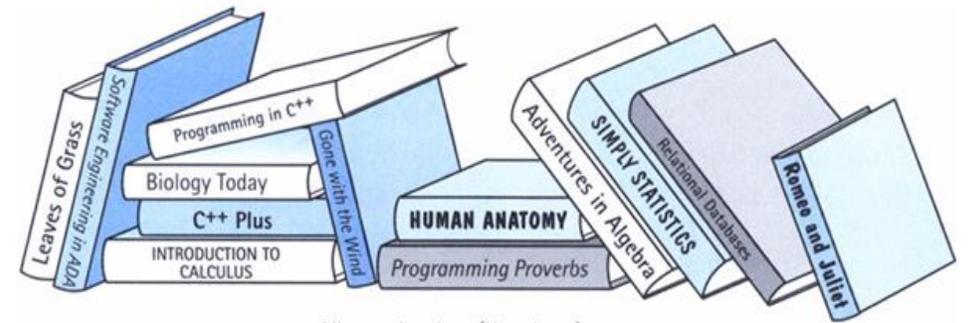
- Reduce coding efforts, errors, and efficient

## Data types categories

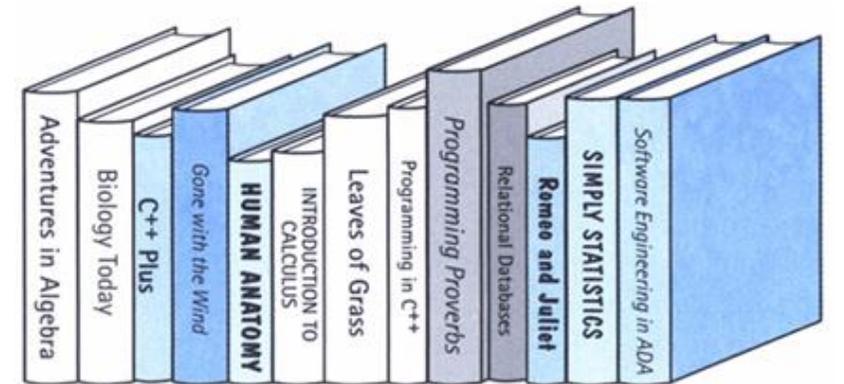
- Primitives data types (Pre-defined). Ex. Int, char, float, double
- User defined. Ex. Classes, objects

# What is Data Structures?

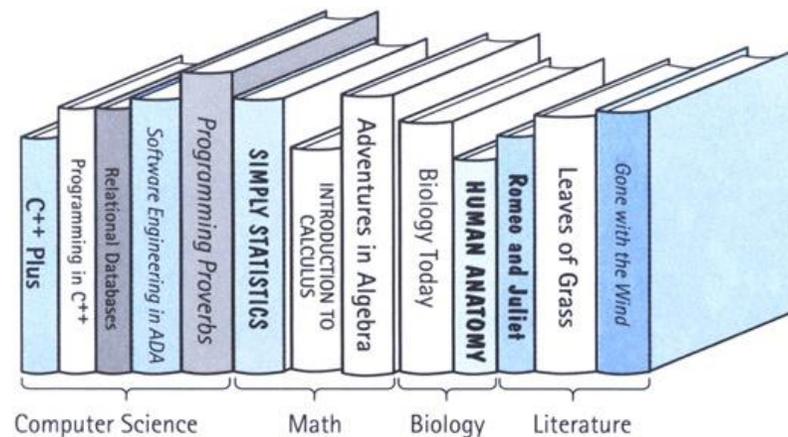
- Example: Library
  - is composed of elements (books)
  - Accessing a particular book requires knowledge of the arrangement of the books
  - Users access books only through the librarian



All over the place (Unordered)



Alphabetical order by title



Computer Science      Math      Biology      Literature

Ordered by subject

# What is Data Structure

- How we use data types and variables in our problems; store, organize and call data.
- A data structure is defined by :
  - The logical arrangement of data elements, combined with the set of operations we need to access the elements.

## Format of organizing and storing data

- Arrays, files, linked list, queue, graphs
- Linear data structure, Non linear data structure

# Abstract Data Structure (ADTs)

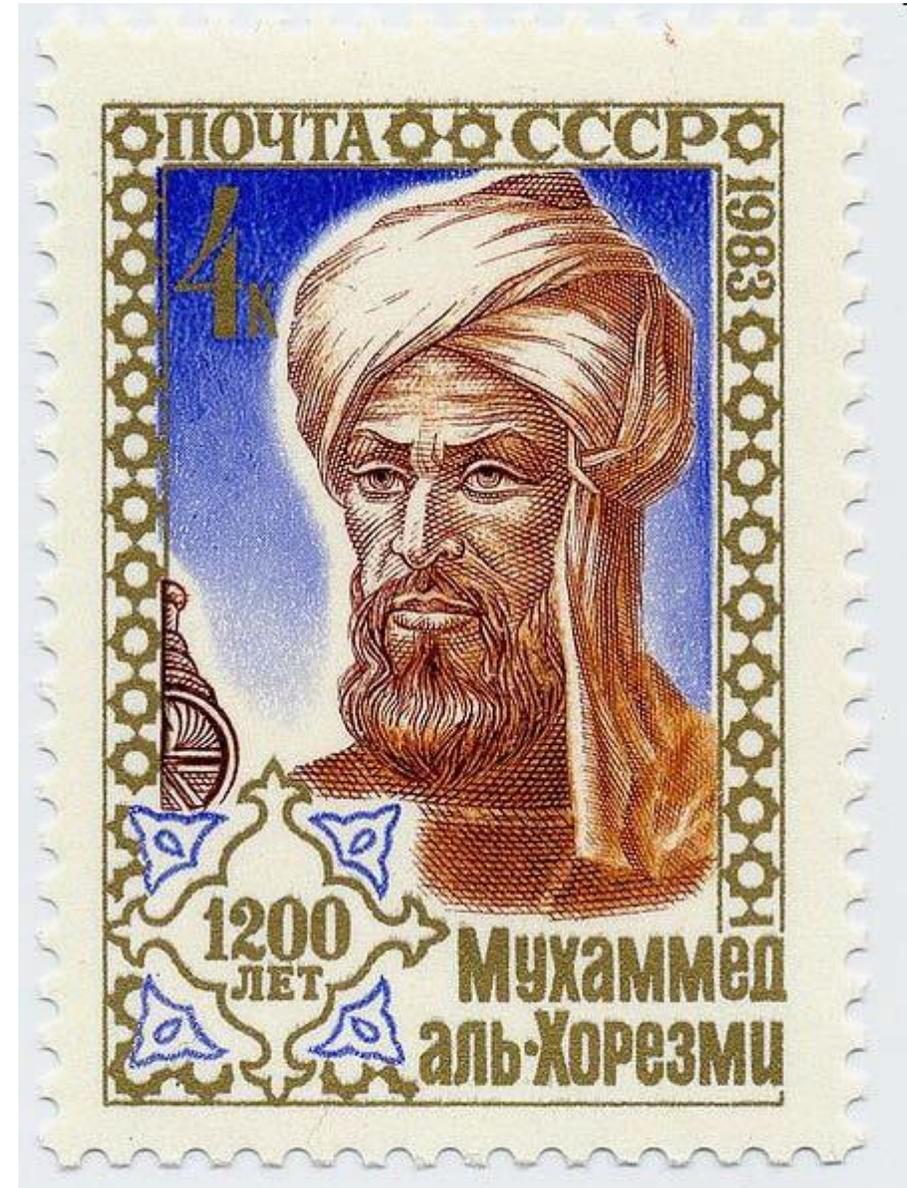
- By default primitive data types support basic operation +,-
- User defined needs operation
  
- A data structure is defined by :
  - The logical arrangement of data elements, combined with the set of operations we need to access the elements.

# Algorithms – Origin of Name

- The word is derived from:

• أبو عبد الله محمد بن موسى الخوارزمي

- Muhammad Ibn Mūsā Al-Khwārizmī
- Al-Khwārizmī → Algorithm
- Algorism refers to rules of performing arithmetic using Arabic numerals.
- Algorithm means a well-defined procedure for solving a problem.



# Algorithms Example

- Algorithms are used in our everyday life.
- They are descriptions of procedures we perform to solve problems.
  - Making a cake using a recipe.
    - **Problem:** make a cake.
    - **Procedure:** Add egg, sugar, flour, mix, cook, refrigerate, Eat
  - Buying from supermarket.
    - **Problem:** get items you want.
    - **Procedure:** visit shop, look for good and cheap stuff, scan for offers, check expiry dates, etc.
- Computer algorithms are more formal than every day's life algorithms.

# What is Algorithm ?

- There is no formal definition of what an algorithm is.
- However, an algorithm is characterized by:
  - **Definiteness:** Each step of the algorithm must be precisely defined (no ambiguity).
  - **Finiteness:** The algorithm must terminate after a finite number of steps.
  - **Effectiveness:** The algorithm must solve the problem within manageable time.

# Algorithm Example

**Algorithm:** Greatest Common Divisor (GCD) of positive integers A and B.

1. If  $A < B$  swap A and B
2. while( $B \neq 0$ )
3.      $R = A \bmod B$
4.      $A = B$
5.      $B = R$
6. End while
7. Print A

**"Mod"** is the remainder of A/B  
(ex.  $14 \bmod 3 = 2$ )  
In python:  
`>>> 14%3`  
2

- Algorithm 4: Criteria Satisfaction
  - Definiteness: Yes
  - Finiteness: Yes
  - Effectiveness: Yes

| iteration       | A             | B             | R            |
|-----------------|---------------|---------------|--------------|
|                 | <del>15</del> | <del>24</del> |              |
| 1 <sup>st</sup> | <del>24</del> | <del>15</del> | <del>9</del> |
| 2 <sup>nd</sup> | <del>15</del> | <del>9</del>  | <del>6</del> |
| 3 <sup>rd</sup> | <del>9</del>  | <del>6</del>  | <del>3</del> |
| 4 <sup>th</sup> | <del>6</del>  | <del>3</del>  | <del>0</del> |
| 5 <sup>th</sup> | 3             | 0             |              |

# Properties of Algorithms

- In the previous slide :
- The Algorithm is definite. Why?
- The Algorithm is finite. Why?
  - How long does it take to find the GCD of two numbers in the worst-case?
- The Algorithm is effective. Why?
  - do some Google search about the "greatest common divisor" algorithm by Euclid.

# Properties of Algorithms

- **Input:** An algorithm has a specified set of input values.
- **Output:** The algorithm produces a specified set of the output values.
  - The output values are the solution.
- **Correctness:** An algorithm should produce the correct output values **for each set of input values**.
- **Finiteness:** get output after a finite number of steps for any input.
- **Effectiveness:** Perform the algorithm correctly in a finite amount of time.
- **Generality:** The algorithm should work for all problems of the desired form.



# Exercises

- Determine which characteristics of an algorithm the following procedures have and which they lack.

**1- function** double(n: positive integer)  
  **while** n > 0  
    n := 2n

**2- function** divide(n: positive integer)  
  **while** n ≥ 0  
    m := 1/n  
    n := n - 1

**3- function** sum(n: positive int)  
  sum := 0  
  **while** i < 10  
    sum := sum + 1

**4- function** choose(a, b: integers)  
  x := either a or b