

Operating Systems Midterm

Student Name:

Student ID:

Group Number:

This midterm is 60 minutes. There are 20 marks in total.

All questions are 1 mark, unless shown differently.

English only.

1. The operating system acts as an interface between the computer hardware and the human user. **True** or False?
2. Termination of a process **does not** terminate all threads within that process. True or **False**?
3. The CPU's kernel mode **provides** operations that are **not** available in user mode. **True** or False?
4. Long-term scheduler is fast as compared to short-term scheduler. True or **False**?
5. The decision as to which process, among ready processes, will be executed by the processor: _____
 - a) Long-term scheduler.
 - b) Medium-term scheduler.
 - c) I/O scheduler.
 - d) **Short-term scheduler.**
6. Fork() system call is used for _____.
 - a) The dispatching of a task
 - b) **The creation of a new process**
 - c) Increasing the priority of a task
 - d) None of the above
7. Which of the following components of a program state is not shared across threads in a multi-thread process?
 - a) Text
 - b) Heap
 - c) Data
 - d) **Stack**

8. Switching the CPU to another process requires to save state of the old process and loading new process state is called as _____
- a) Process Blocking.
 - b) Context Switch.**
 - c) Time Sharing.
 - d) None of the above.
9. The list of processes waiting for a particular I/O device is called a _____.
- a) Standby queue
 - b) Device queue**
 - c) Ready queue
 - d) Interrupt queue
10. Device controller informs CPU that it has finished its operation by causing an **interrupt**.
11. If processes don't fit in memory, **swapping** moves them in and out to run.
12. An important property of a scheduler is the ability to, in certain conditions, force a process to stop executing and schedule another process instead. What is this property generally called?

Preemptive Scheduling

13. Name the two main inter-process communication method
- a) Shared Memory**
 - b) Message Passing**
14. Why we use APIs rather than system calls?
- a) Portability**
 - b) Simpler call through API**

15. Write two reasons, why it is not possible to store programs and data in main memory permanently?

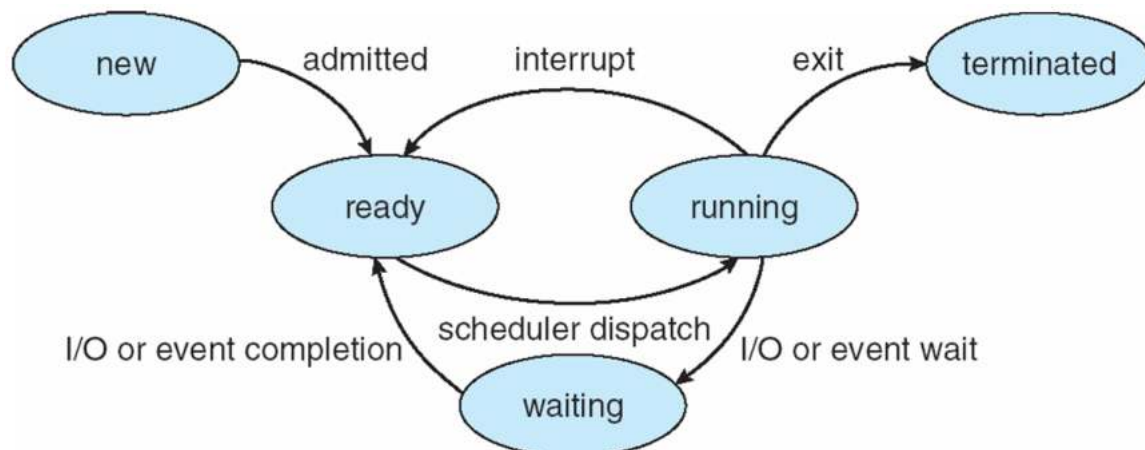
- » **Main memory is usually too small to store all needed programs and data permanently.**
- » **Main memory is a volatile storage device that loses its contents when power is turned off or otherwise lost.**

16. Write four points that you have to keep in mind while designing operating systems.

**Single User, Multi User,
CLI, GUI,
Reliable,
Flexible
Convenient to use,
User friendly
Scheduling algorithm
Type of OS**

17. Draw Process state diagram.

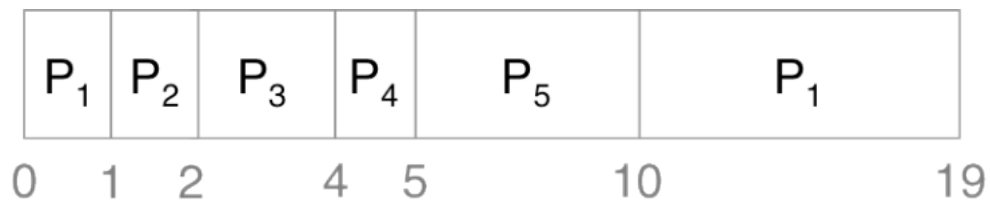
[2 Marks]



18.

Process	Burst Time	Arrival Time
P1	10	0
P2	1	1
P3	2	2
P4	1	3
P5	5	4

- a. For the set of processes directly above, draw a Gantt chart for the SRTF (Shortest Remaining Time First) Scheduling Algorithm.



- b. For the set of processes directly above, calculate the average waiting time for the SRTF (Shortest Remaining Time First) Scheduling Algorithm.

P1=9

P2=0

P3=0

P4=1

P5=1

Average Waiting Time=11/5=2.2