

## Question 1

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The First variation of **Readers-Writers Problem** in which no reader kept waiting unless writer has permission to use shared object has

- 1. Starvation for both reader and writer process
- 2. Starvation for writer process
- 3. Starvation for reader process

## Question 2

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In this Linux protection command ( `-rwxr-xr-x` ), what is the permission mode for group to public\_executable file?

- 1. Read, write, execute
- 2. Read only
- 3. Read, execute

### Question 3

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Storing parameters in a block or stack instead of passing them in registers to the OS is because

- 1. this way do not limit the number or length of parameters being passed
- 2. this way is the simpliest
- 3. Both answer 1 & 2 are true

#### Question 4

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..... model is faster because the communication is under the control of the processes not the operating system

- 1. Shared memory
- 2. Socket
- 3. Message passing

## Question 5

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End, abort, load, execute are some examples of which system call type?

- 1. File management
- 2. Information maintenance
- 3. Process control

## Question 6

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**Non-preemptive** kernel is

- 1. More responsive
- 2. Suitable for real-time programming
- 3. Free of race condition

## Question 7

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1. In the **indirect** interprocess communication, what is **A** referred to, in the system call `send ( A , message)`

- 1. Address of sender
- 2. Mailbox
- 3. Address of receiver

## Question 8

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The main objective of multiprogramming is to

- 1. maximize CPU utilization
- 2. let the user interact with all processes
- 3. Less I/O

### Question 9

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OS services mostly accessed by programs via Application Programming Interface (API) rather than direct system call use because:

- 1. Portability
- 2. Dealing system calls can be complicated
- 3. Both answer 1 & 2 are true

## Question 10

Loadable Kernel is implemented in the ..... structure

Monolithic

1.

2. Modules

3. Layered

## Question 11

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.....Selects which processes should be brought into the ready queue

- 1. short-term scheduler
- 2. Long-term scheduler
- 3. medium-term scheduler

## Question 12

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spends more time doing computations; few very long CPU bursts

- 1. I/O-bound process
- 2. short-term scheduler
- 3. CPU-bound process

## Question 13

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Multiple systems working together are called

- 1. asymmetric multiprocessor
- 2. clustered systems
- 3. symmetric multiprocessor

## Question 14

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get time or date, set time or date are some examples of which system call type?

- 1. Process control
- 2. File management
- 3. Information maintenance

### Question 15

In the **direct symmetry addressing** communication, what is **Q** referred to, in the system call: **send( Q , message)**

- 1. Mailbox
- 2. Address of receiver
- 3. Address of sender

### Question 16

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A system in which CPU switches jobs so frequently that users can interact with each job while it is running, creating interactive computing called

- 1. multitasking
- 2. multiprogramming
- 3. batch system

## Question 17

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One of the **system goals** that should taking into account when implement OS is

- 1. easy to design
- 2. convenient to use
- 3. easy to learn

## Question 18

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The one program running at all times on the computer is

- 1. Kernel
- 2. Application program
- 3. System program

## Question 19

1. Consider process 1 and process 2, to ensure that statement 1 happens before statement 2 as follow: **process 1**: statement 1; signal(synch);

**process 2**: wait(synch); statement 2;

a semaphore "**synch**" must be initialized to:

- a. 0
- b. 1
- c. More than 1

## Question 20

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a. There is a dual mode operation in modern computer systems that is used for:

- 1. Protection
- 2. Parallelism
- 3. Concurrency

## Question 21

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Programming interface to the services provided by the OS

- 1. System Calls
- 2. Application programs
- 3. System programs

## Question 22

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1. The output of LINE A is:

```
int value = 5;
int main(){pid t pid; pid = fork();
if (pid == 0) { /* child process */
    value += 10; return 0;
}else if (pid > 0) { /* parent process */
wait(NULL);
value += 5;
printf("value = %d",value); /* LINE A */
return 0; }}
```

- 1. value = 10
- 2. value = 15
- 3. value = 20

### Question 23

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\_\_\_\_\_ is a program **stored** in ROM and is responsible to load operating system kernel to main memory and starts execution

- 1. system program
- 2. kernel
- 3. bootstrap

Question 24

1 points

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The interrupt that generated by the software are called

- 1. exception
- 2. interrupt driven
- 3. A. interrupt vector

↳ ⚠ Moving to the next question prevents changes to this answer.

Question 24 of 30 >

## Question 25

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**Handheld computers** want an operating system that cares more about

- 1. maximizing resource utilization
- 2. optimizing battery life
- 3. ease of use

## Question 26

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Child **process that has finished or terminated**, but its parent didn't invoke **wait()** to collect its status is

- 1. Synchronized
- 2. Zombie
- 3. Orphan

## Question 27

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System programs that provide text editors to create and modify files are under this category:

- 1. Program execution
- 2. File modification
- 3. Programming-language support

## Question 28

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A **critical section** is a program segment:

- 1. Which should run in certain specific amount of time
- 2. Which avoids deadlocks
- 3. Where shared resources are accessed synchronically

## Question 29

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..... distributing **threads** across cores, each thread performing **unique operation**

- 1. Concurrency
- 2. Task parallelism
- 3. Data parallelism

## Question 30

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**Shared computer** wants an operating system that cares more about

- 1. ease of use
- 2. maximize resource utilization
- 3. optimizing for battery life